

# 3-Dimensional Shapes

Grade 4: Geometry

# Three Dimensional Shapes (3D shapes)

a.k.a. Solids

# Solids

→ An object that has a fixed shape and size is called a solid.

→ A solid occupies fixed space (fixed volume)

→ Solid occurs in different shapes;

↓  
k/a 3D shapes

k/a → known as  
a.k.a. → also known as

# Mathematical Definition:

1D shape:

Shapes that has only length.

Example: Line or Line segment

2D shapes:

Shapes that has length and breadth only.

Example: rectangle, square, triangle, etc.

0D shape:

Shapes that has no length and no breadth.

Example: point (·)

3D shapes:

Shapes / figures that has height (or depth) in addition to width and length.

Examples: [cube, cuboid, cone, cylinder, sphere, prism, pyramid].

# 3D shapes

[ Faces, Edges and Vertices ]

Face: The flat surface of 3-D figure is called face.

Edges: Two face meets to form a line segment called edge of the shape.

Vertex: Two or more edges meet in a point called vertex.

$12 \times 1$	12
$12 \times 2$	24 + 12
$12 \times 3$	36 + 12
$12 \times 4$	48 + 12
$12 \times 5$	60
$12 \times 6$	72
$12 \times 7$	84
$12 \times 8$	96 + 12
$12 \times 9$	108
$12 \times 10$	120

$$\left[ \begin{array}{l} 12 \overline{) 3499} \end{array} \right]$$

Qu. = 291  
Re. = 7

$$13 \times 4 = (10 + 3) \times 4 = 40 + 12 = 52$$

[in your head/brain]

$$12 \times 9 = (10 + 2) \times 9 = 90 + 18 = 108$$

in your head.

$$14 \times 5 = \underbrace{(10 + 4) \times 5}_{= 50 + 20} = \underline{\underline{70}}$$

$$\begin{array}{r} 14 \\ 14 \\ \hline \end{array}$$

$$14 \times 3$$

$$14 \times 8 = 80 + \boxed{30 + 2} = \underline{\underline{112}}$$

$$14 \times 9 =$$

$$\begin{array}{r} 528 \\ 14 \overline{) 7398} \\ \underline{-70} \phantom{0} \\ 39 \\ \underline{-28} \\ 118 \\ \underline{-112} \\ 6 \end{array}$$

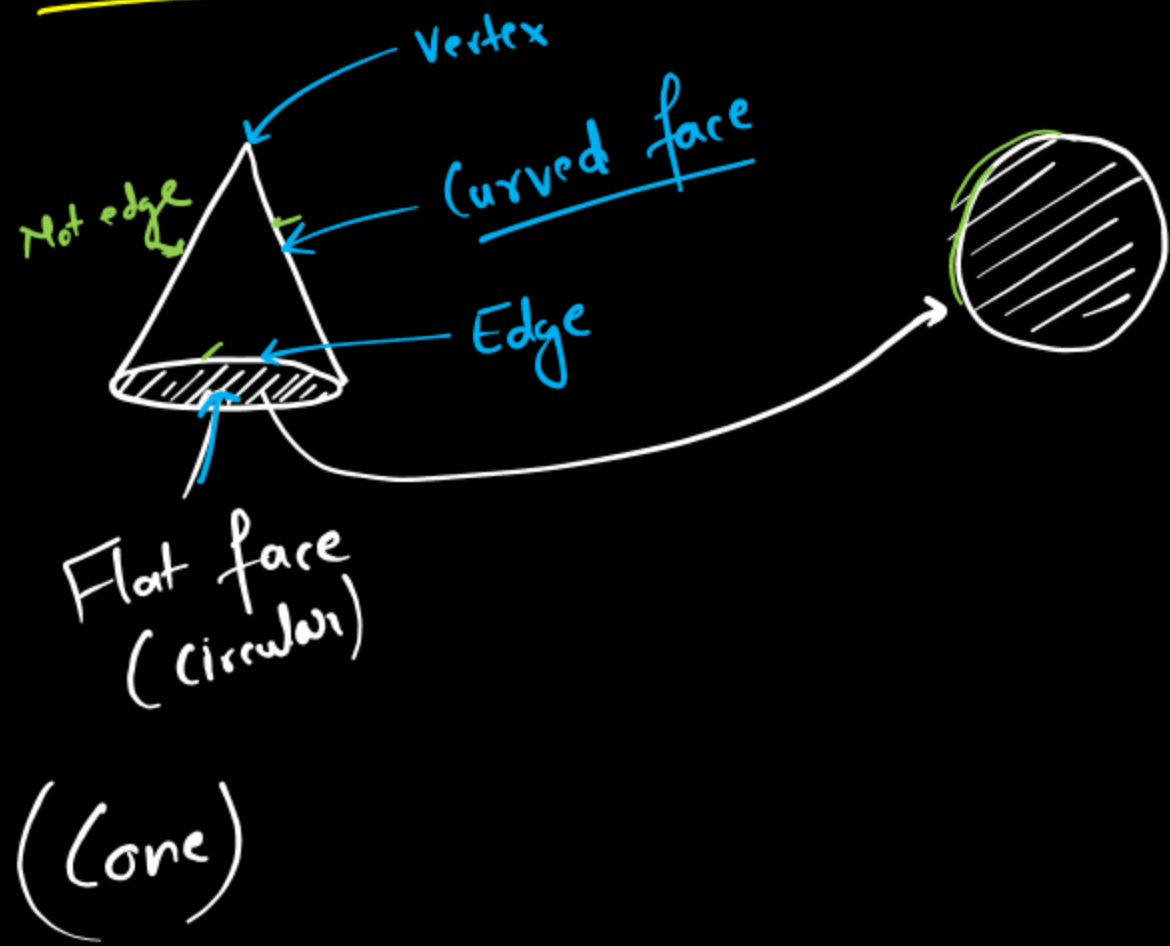
$$\begin{array}{r}
 \boxed{9} \\
 3 \overline{) 27} \\
 \underline{-27} \\
 \boxed{0}
 \end{array}$$

$$\begin{array}{r}
 5401 \\
 11 \overline{) 59411} \\
 \underline{-55} \downarrow \\
 44 \\
 \underline{-44} \downarrow \\
 01 \\
 \underline{-0} \\
 11 \\
 \underline{-11} \\
 0
 \end{array}$$

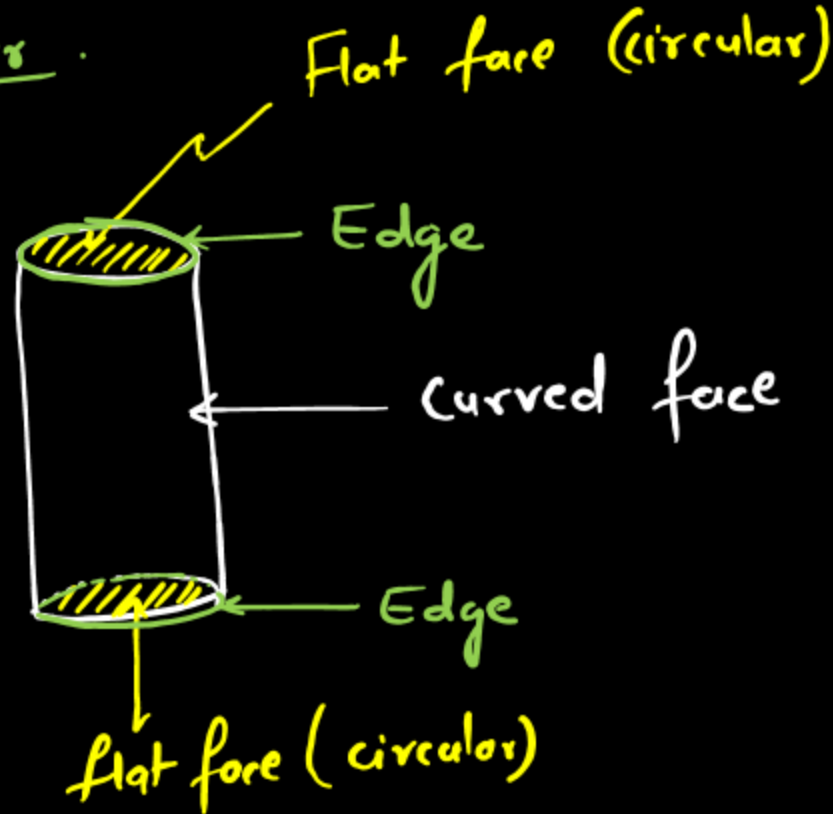
$$\begin{aligned}
 Q &= 541 \\
 R &= 0
 \end{aligned}$$

$$541 \times 11$$

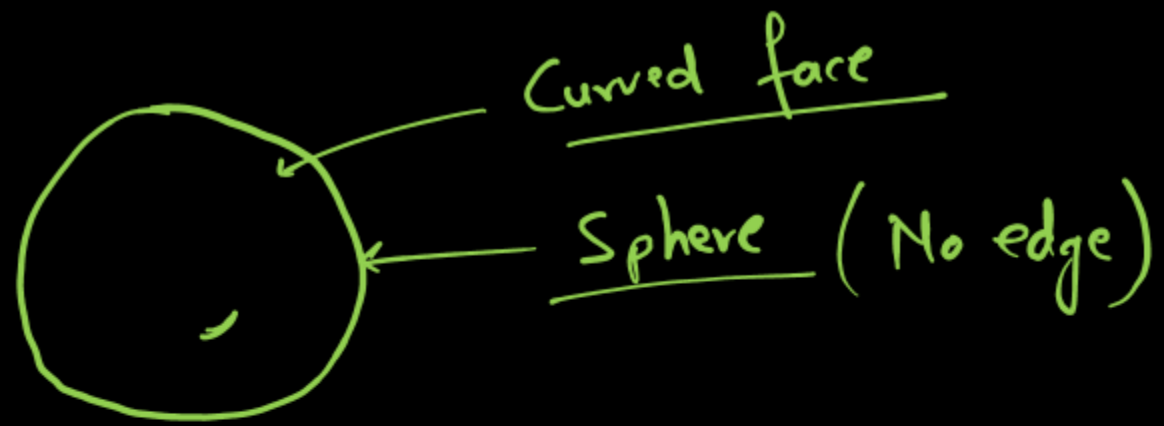
# 3-D shapes



# Cylinder



→ 3 face (



Sphere

→ Only 1 curved face, no edge, no vertex.

→ It has length, breadth and height.

Cylinder:

It has  $\rightarrow$  3 faces (2 flat and 1 curve)

$\rightarrow$  2 edges

$\rightarrow$  no vertex (zero vertex)

Cone:  $\rightarrow$

It has  $\rightarrow$  2 face (1 flat + 1 curved)

$\rightarrow$  1 edge

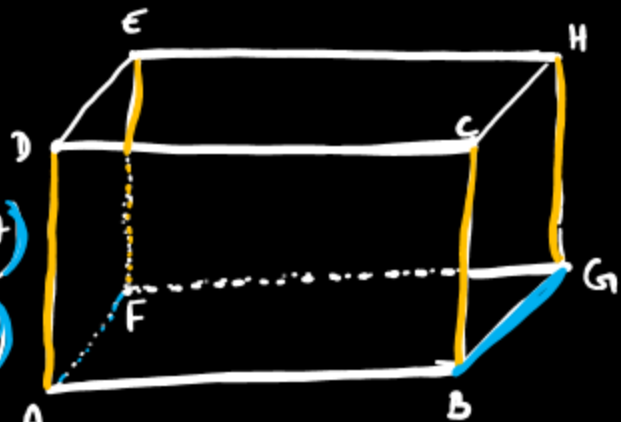
$\rightarrow$  1 vertex

face  $\equiv$  surface

# ⇒ Cuboid

## ① Face: 6 faces

- rectangle ABCD (front)
- rect. BCHG (Right)
- rect. DEHC (top)
- rect. ABGF (Bottom)
- rect. DEFA (Left)
- rect. EFGH (Back)



② Edges: 12 edges  
↳ AB, CD, EH, FG  
BG, AF, DE, CH  
DA, CB, HG, EF

- $AB = DC = EH = FG$  } ⇒ length
- $AD = BC = GH = EF$  } height  
Depth
- $BG = AF = CH = DE$  } Breadth

③ Vertices: 8 vertices  
↳ A, B, C, D, E, F,  
G, and H.

- ABCD and EFGH are opposite faces
  - BCHG and DEFA are opposite faces
  - DEHC and ABGF are opposite faces
- } 3 pair of opposite faces

$$9 \overline{) 2194} ($$

$$7 \overline{) 843} ($$

$$11 \overline{) 4321} ($$

$$12 \overline{) 3491} ($$

$$16 \overline{) 432} ($$

$$18 \overline{) 9412} ($$

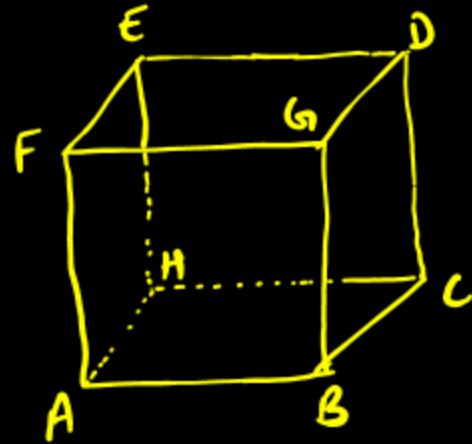
(H.W.)

[\* A cuboid has 6 rectangular faces, 12 edges and 8 vertices]

Cube: 6 Faces (Square)

8 vertices

12 Edges.



⇒ A cuboid in which length, breadth and height are equal.

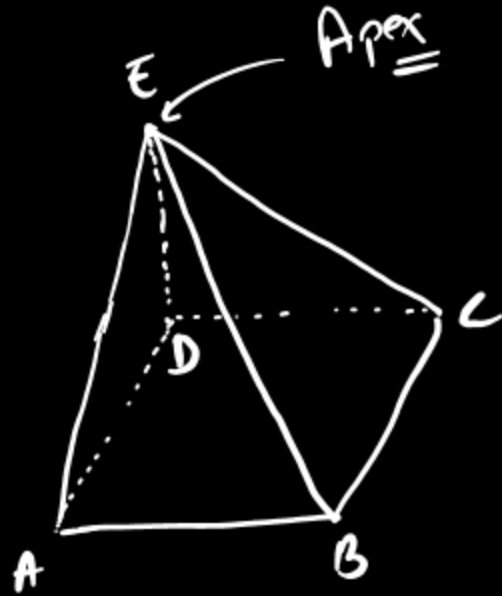
12 edges [  $AB = BC = CD = GD = AH = AF = FG = EF = HC = EH = ED = GB$  ]

eg. Dice, Sugar cube, rubics cube, box cubical box.

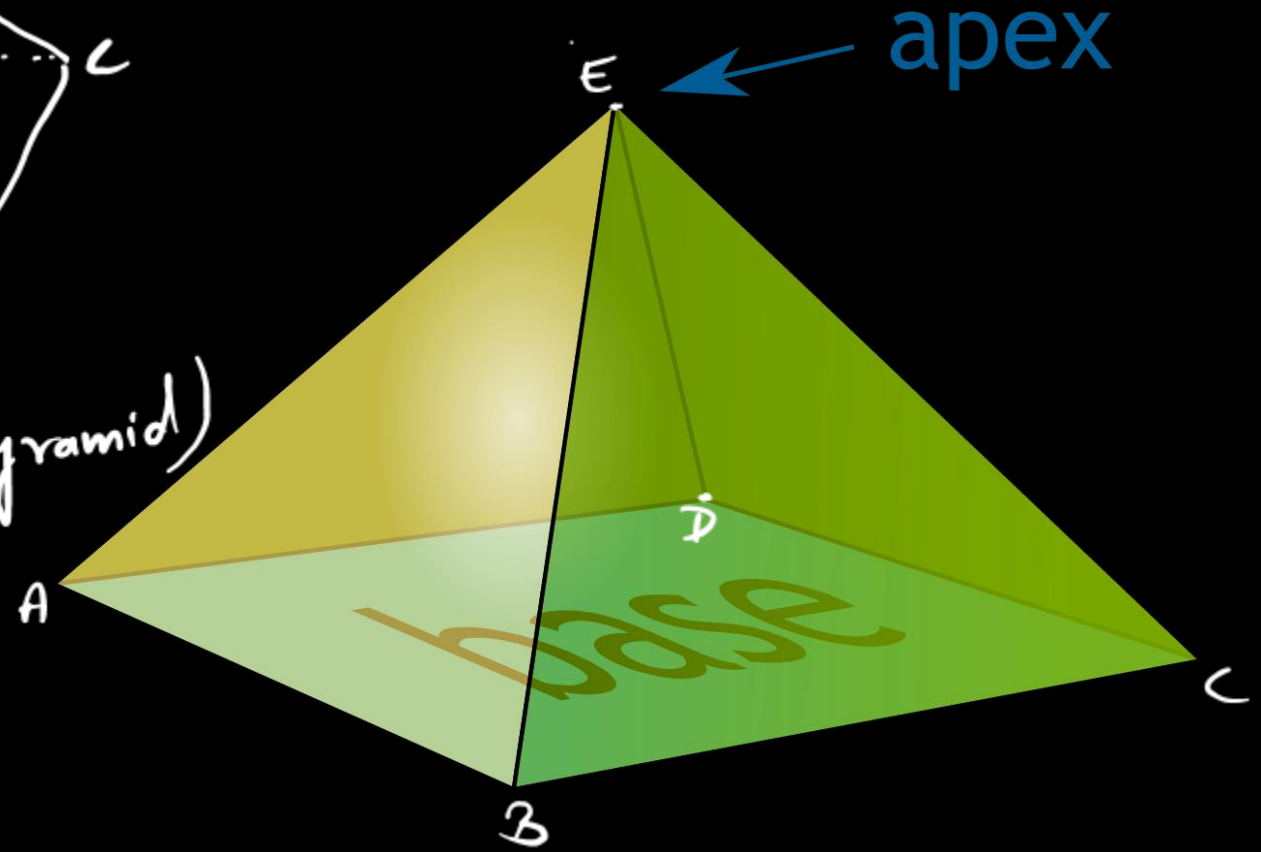
⇒ [ A cube has 6 square faces, 12 edges (equal) and 8 vertices ]

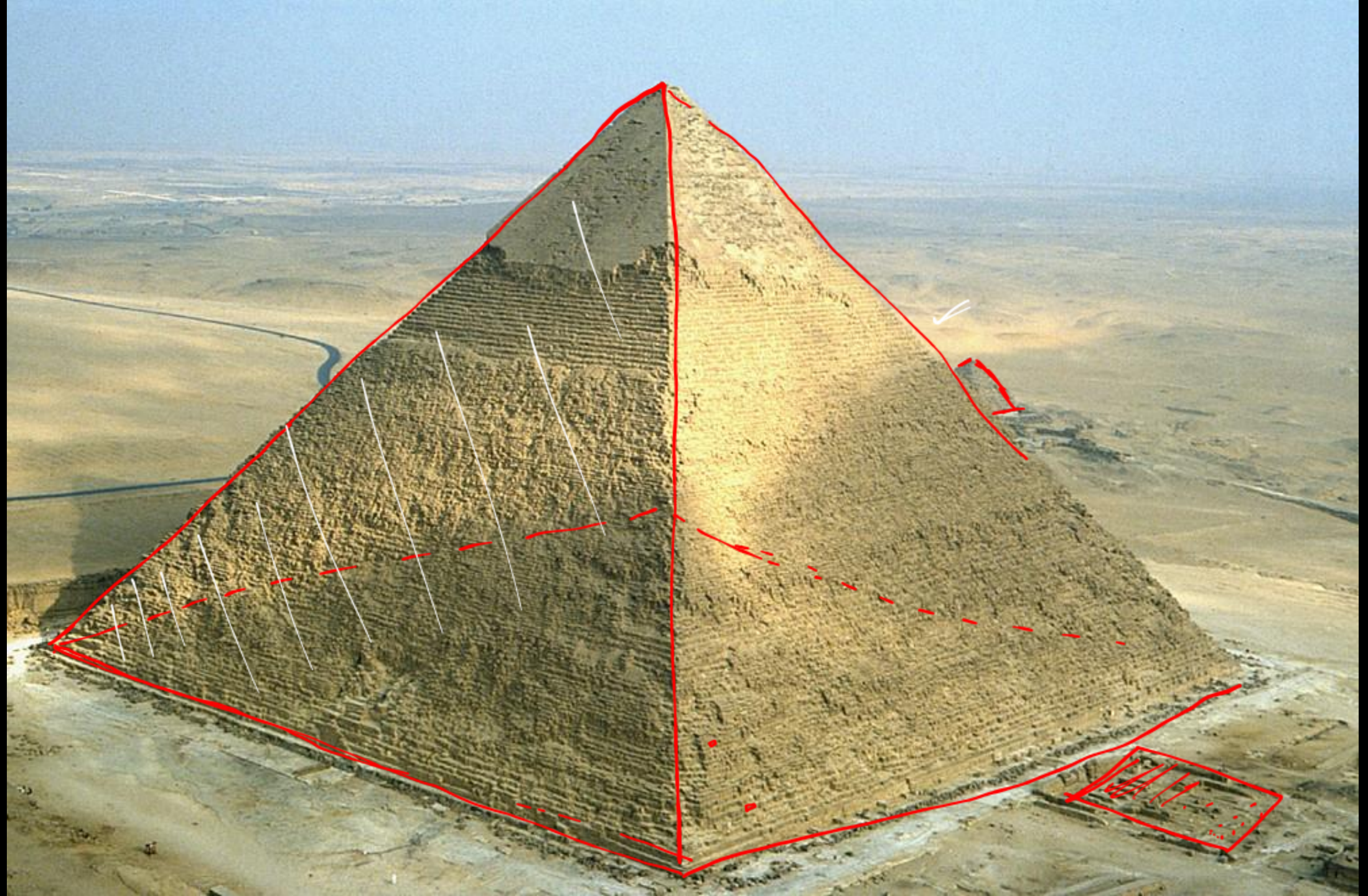
# Pyramid

- Square base
- Triangular face
- Apex → is the point where vertices of all the triangular face meet.

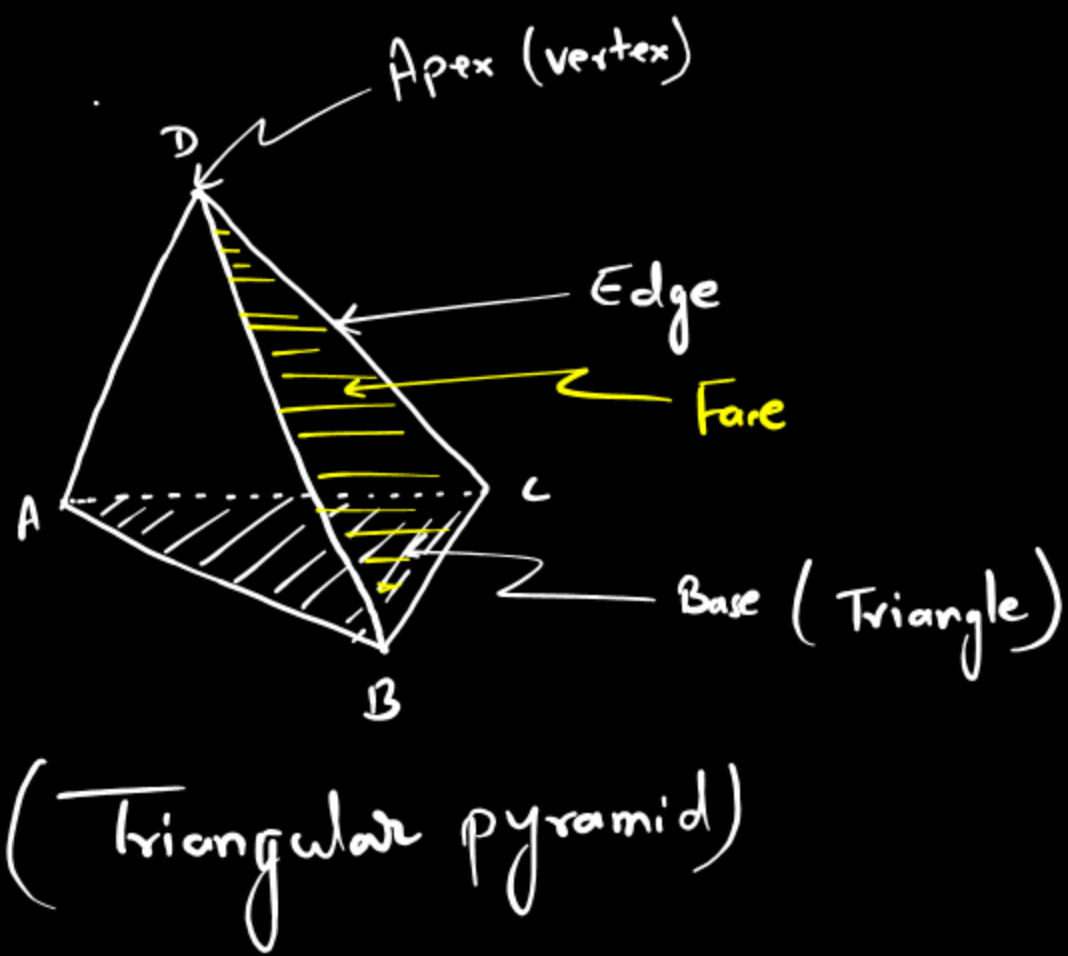


(Square Pyramid)





→ A pyramid is a solid (3-D) shape whose base is a plane rectilinear figure whose side faces are triangles having a common vertex (apex).



→ If base of pyramid is square, it is called square pyramid.

→ If base of pyramid is triangle, it is called triangular pyramid.

## Square pyramid:

# Faces : 5 faces [ 4 triangular + 1 square face ]

# Vertices : 5 vertices [ 4 base vertex + 1 apex ]

# Edges : 8 edges [ 4 base edges + 4 side edges ]

## Triangular Pyramid

# Faces : 4 faces ( 3 side faces + 1 base )

# Vertices : 4 vertices ( 3 base vertex + 1 apex )

# Edges : 6 edges . ( 3 base <sup>edges</sup> + 3 side edges )

A pyramid should have:

→ triangular side faces, and

→ an Apex.

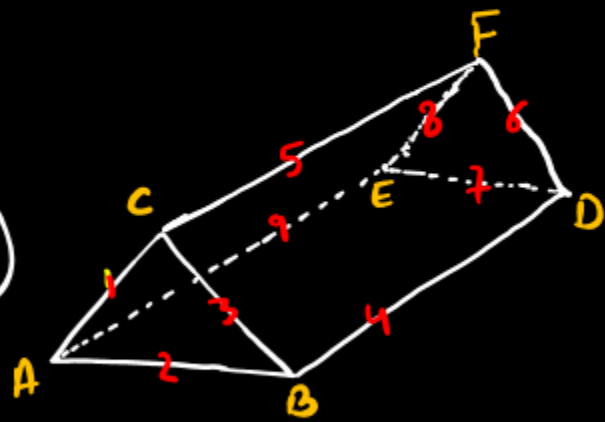
# Prism:

→ It is made up of two triangular faces (top and bottom) and three rectangular faces, connecting the triangles

# Edges: 9

# faces: 5 (3 rectangular + 2 triangular)

# Vertices: 6



[Triangular Prism]

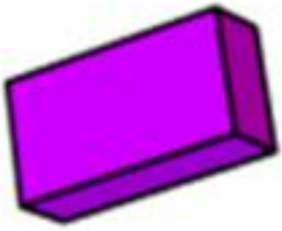
5 face



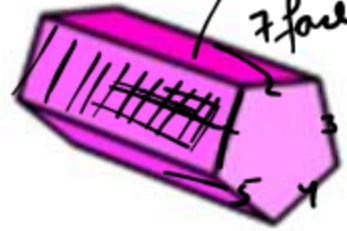
triangular prism



square prism  
(cuboid)



rectangular prism  
(cuboid)



7 face  
pentagonal prism



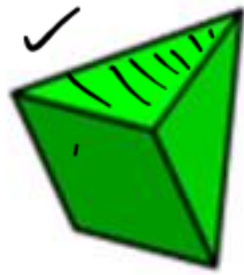
8 face  
hexagonal prism



10 face  
octagonal prism



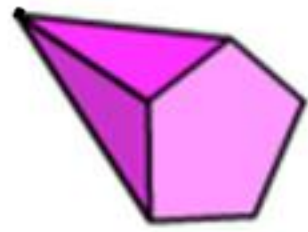
✓  
triangular pyramid



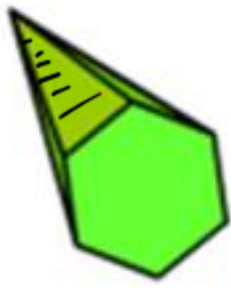
✓  
square pyramid



rectangular pyramid



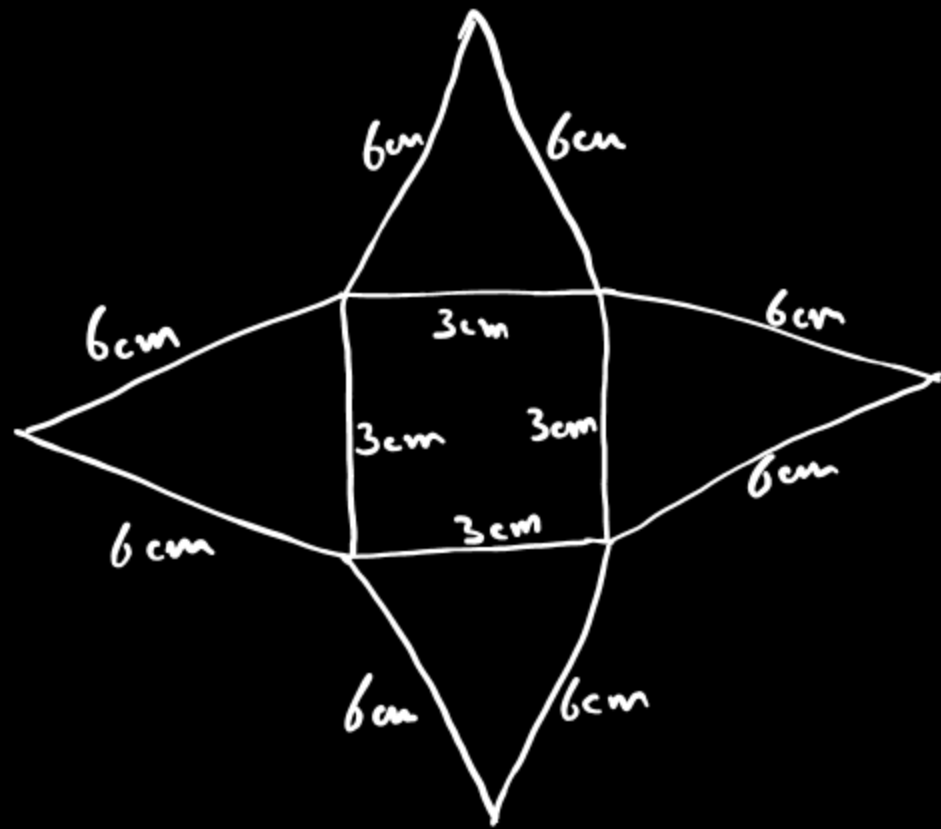
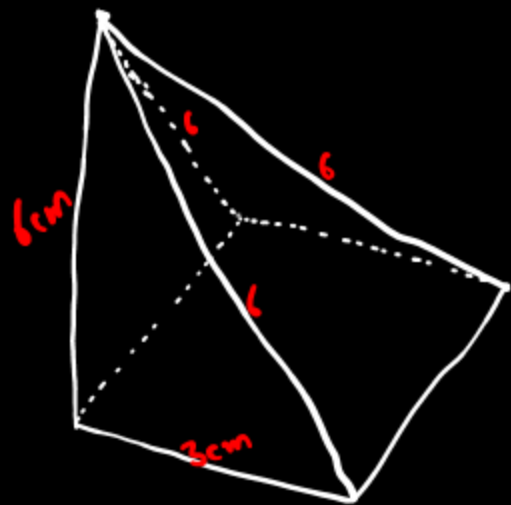
pentagonal pyramid



hexagonal pyramid

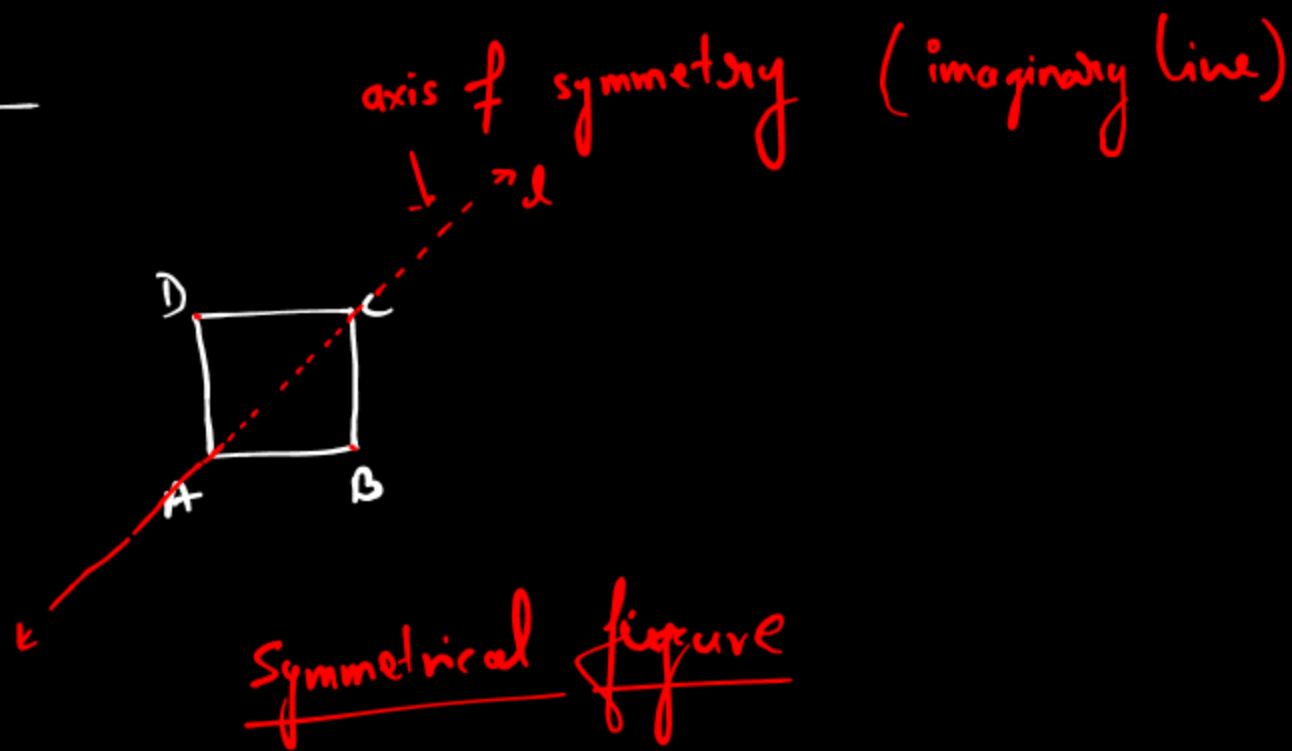


✓ ✓  
octagonal pyramid



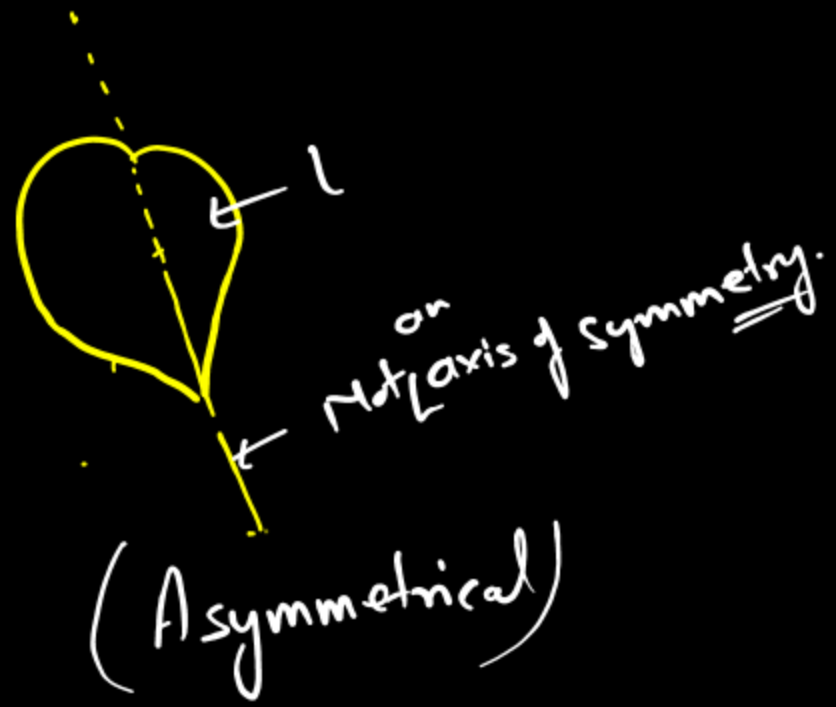
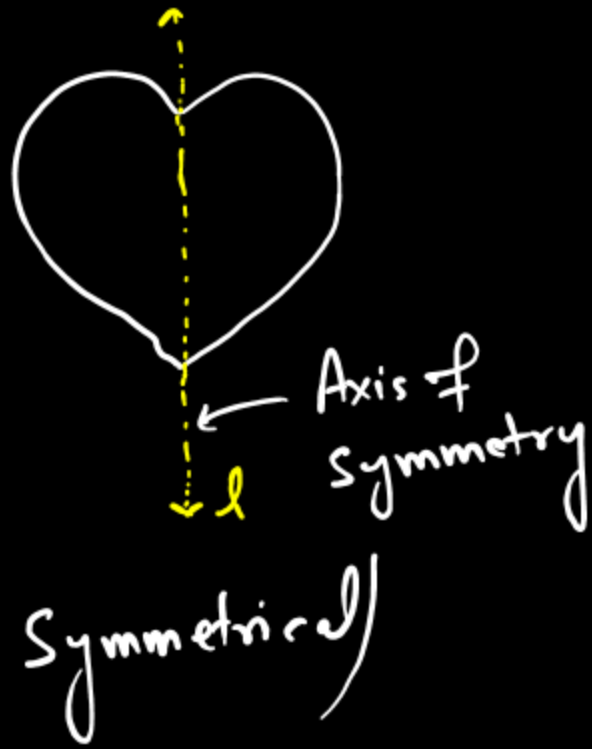
Cut out figure of a pyramid (square pyramid)

# Symmetry

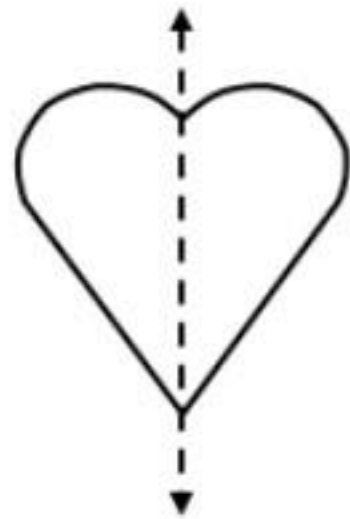


"Some object/shapes are symmetrical and some are not symmetrical (asymmetrical)"

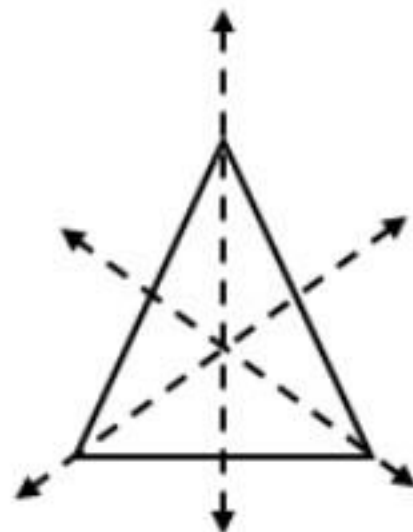
eg. This heart is a symmetrical



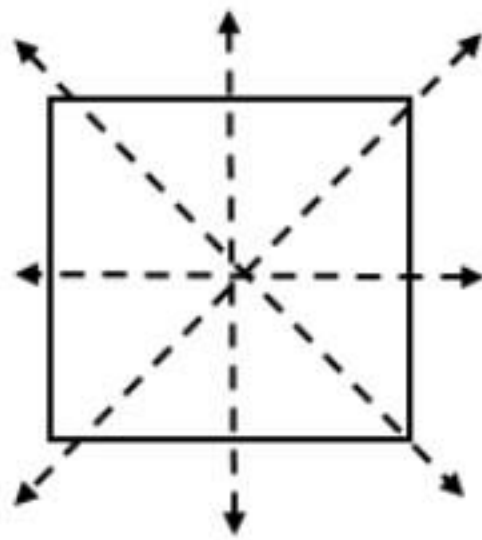
⇒ If a figure is identical on either side of a line 'l', it is said to be symmetrical about line l. and the line l is known as axis of symmetry.



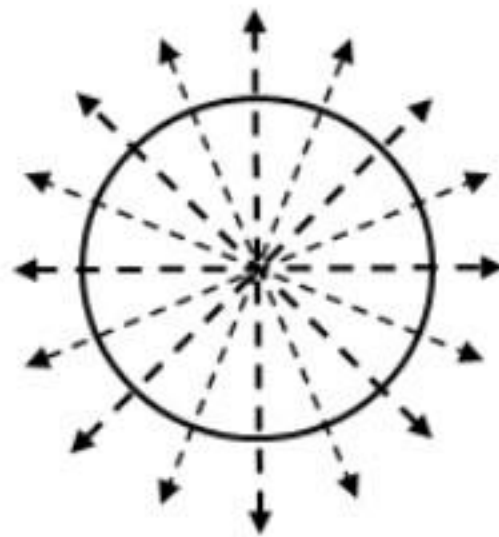
1 line of symmetry



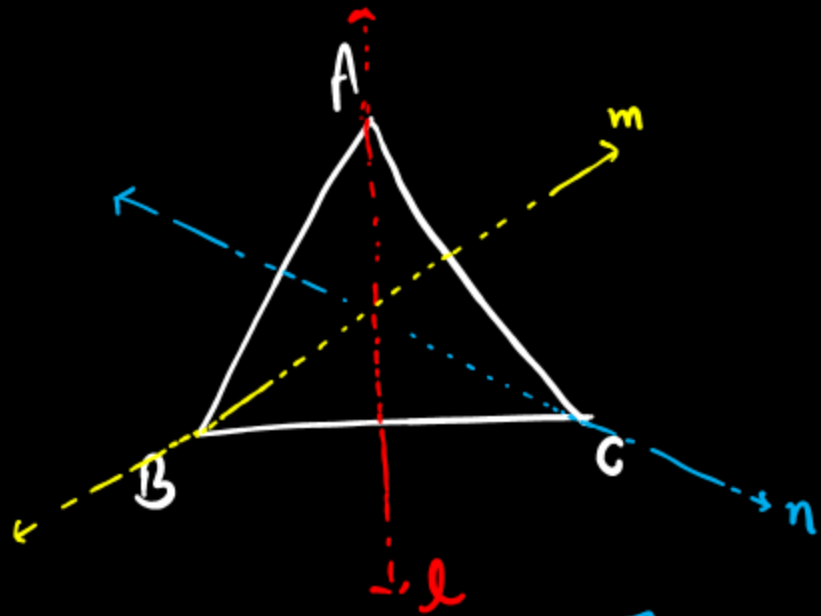
3 lines of symmetry



4 lines of symmetry



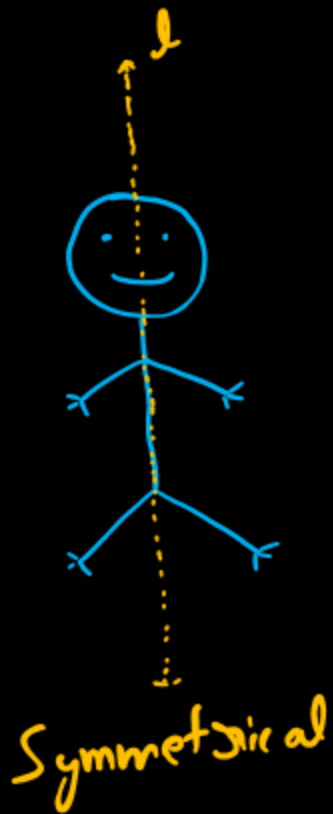
infinite number of lines of symmetry



3 axis of symmetry

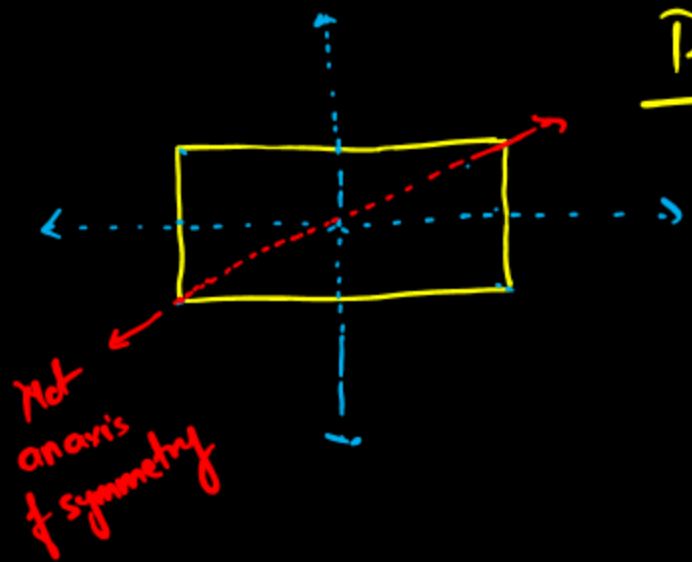


cloud  
(Asymmetrical)



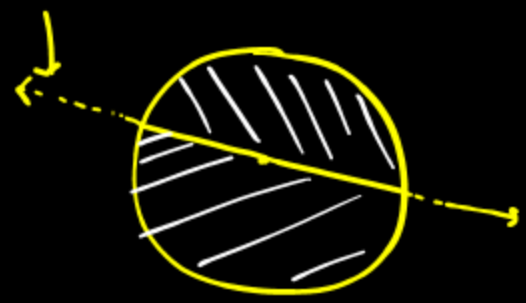
Symmetrical

Rectangle

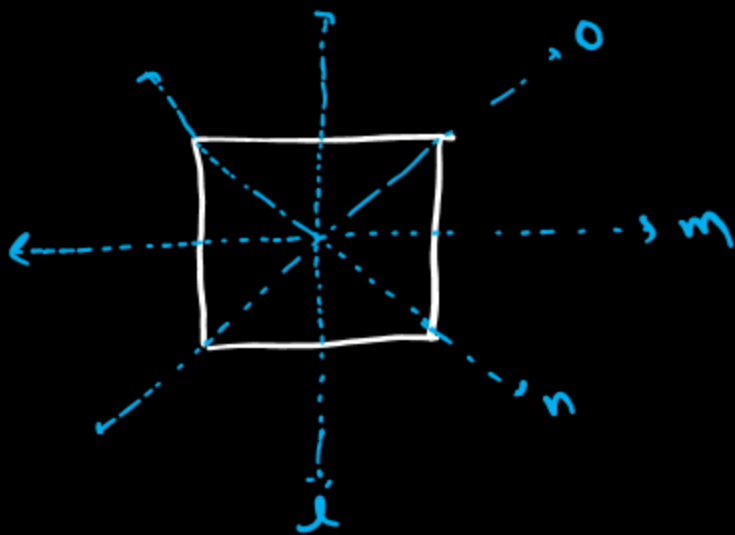


Not an axis of symmetry

2 axis of symmetry



# Square



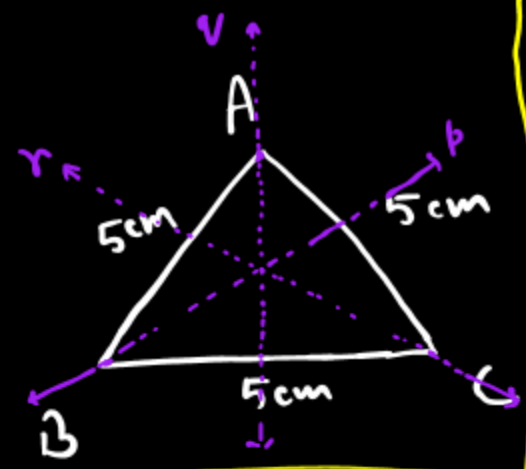
4 axis of symmetry.

⇒ 1 half exactly overlaps the other half about 4 lines (l, m, n, o)

↓  
axis of symmetry

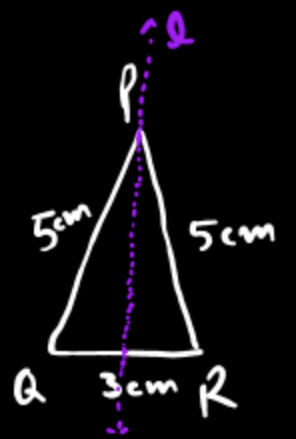
3

# Triangle



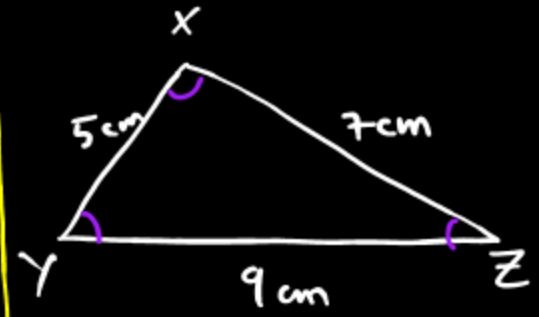
All sides are equal  
(Equilateral Triangle)

⇒ 3 axes of symmetry



Two sides are equal  
(Isosceles Triangle)

⇒ 1 axis of symmetry



All sides are not equal.  
(Scalene triangle)

⇒ No axis of symmetry.

④ Circle

⇒ Circle is symmetrical  
about its diameter.



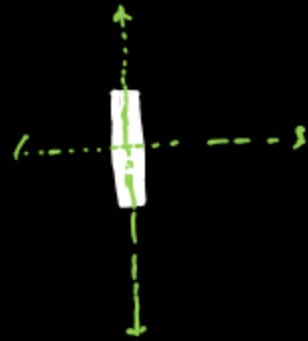
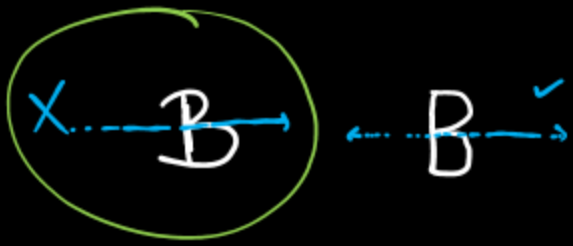
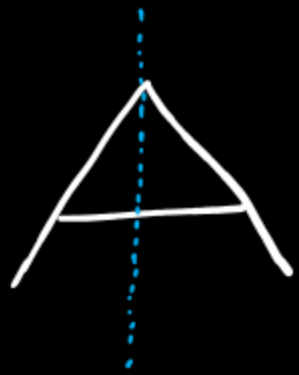
⇒ Diameter is ~~ax~~ the axis of symmetry.

Axis of symmetry

~~is~~ a.k.a

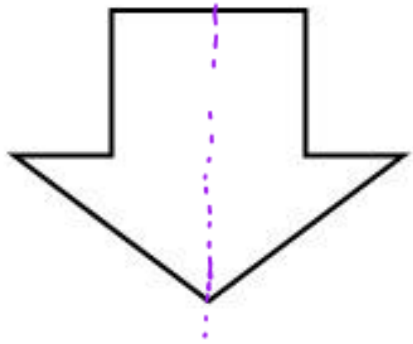
Line of symmetry



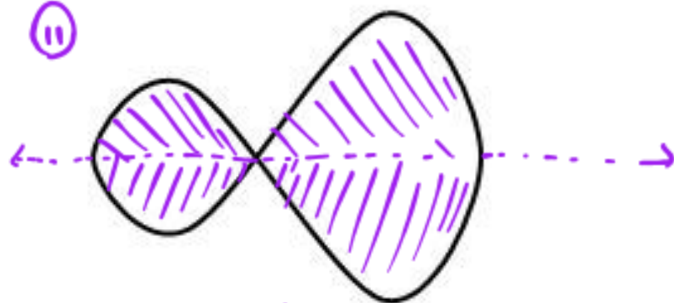


H.W. [Look for axis of symmetry in remaining alphabets]

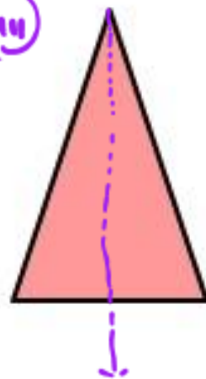
(i)



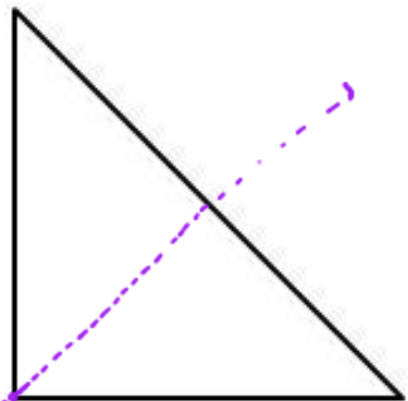
(ii)



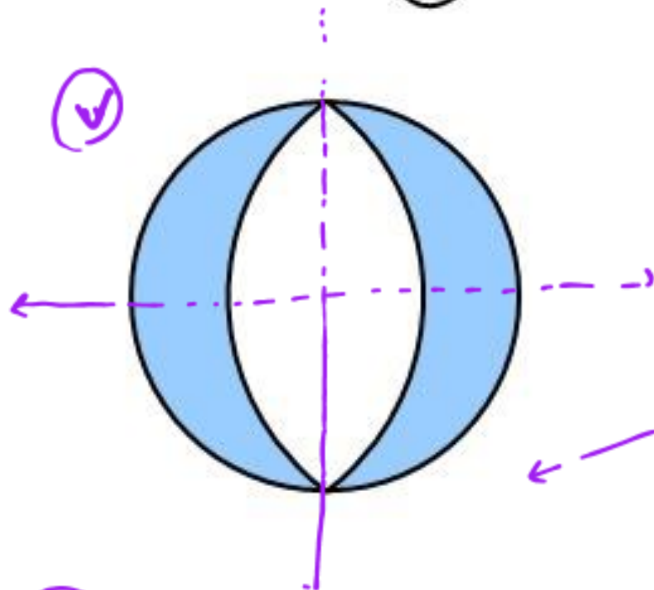
(iii)



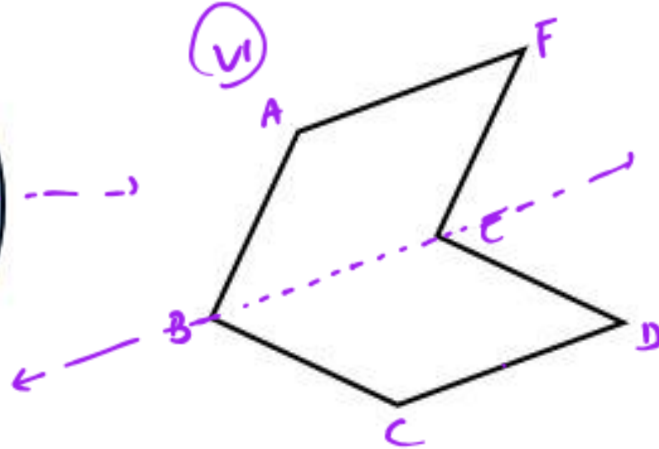
(iv)



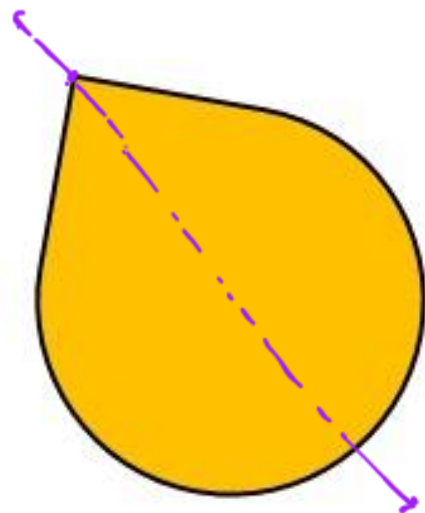
(v)



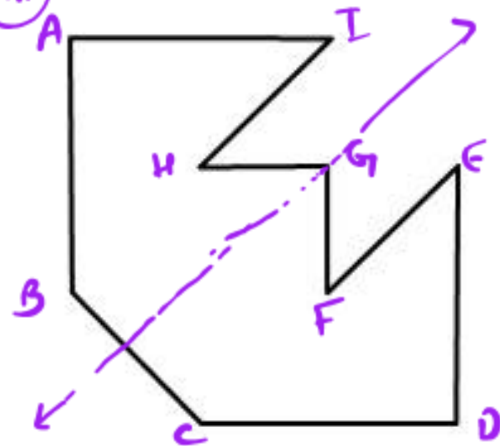
(vi)



(vii)



(viii)



(ix)



End of the chapter